

## CrystaX NDK - Task #986

### Add libjpeg-turbo prebuilt binaries

06/25/2015 02:11 PM - Dmitry Moskalchuk

<b>Status:</b>	Closed	<b>Start date:</b>	06/25/2015
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Dmitry Moskalchuk	<b>% Done:</b>	100%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	10.3.0	<b>Toolchain:</b>	
<b>CPU Architecture:</b>		<b>Android version:</b>	
<b>Host OS:</b>			
<b>Description</b>			
<a href="http://libjpeg-turbo.virtualgl.org">http://libjpeg-turbo.virtualgl.org</a>			

#### History

#1 - 07/05/2015 04:17 PM - Dmitry Moskalchuk

- Status changed from Open to Closed

- % Done changed from 0 to 100

Done: "237d8577":<https://github.com/crystax/android-vendor-libjpeg-turbo/commit/237d85770df2e7bc297c88c2f5fb04eb5eb56685>, "7a94cbb3":  
<https://github.com/crystax/android-platform-ndk/commit/7a94cbb3cb1a9033ea885ace5a8e5d65fff9955e>