

## CrystaX NDK - Task #880

### Add sqlite3 as prebuilt library

01/25/2015 09:23 PM - Dmitry Moskalchuk

|                          |                   |                         |            |
|--------------------------|-------------------|-------------------------|------------|
| <b>Status:</b>           | Closed            | <b>Start date:</b>      | 01/25/2015 |
| <b>Priority:</b>         | High              | <b>Due date:</b>        |            |
| <b>Assignee:</b>         | Dmitry Moskalchuk | <b>% Done:</b>          | 100%       |
| <b>Category:</b>         | libcrystax        | <b>Estimated time:</b>  | 0.00 hour  |
| <b>Target version:</b>   | 10.2.0            | <b>Toolchain:</b>       |            |
| <b>CPU Architecture:</b> |                   | <b>Android version:</b> |            |
| <b>Host OS:</b>          |                   |                         |            |
| <b>Description</b>       |                   |                         |            |

#### History

##### #1 - 02/09/2015 11:41 AM - Alex Afanasyev

I have an example repository that builds sqlite3 as a static library: <https://github.com/cawka/sqlite3-android>. I think it can be trivially adapted to be part of prebuild library (with a few of scripts).

##### #2 - 02/09/2015 02:21 PM - Dmitry Moskalchuk

Alex Afanasyev wrote:

I have an example repository that builds sqlite3 as a static library: <https://github.com/cawka/sqlite3-android>. I think it can be trivially adapted to be part of prebuild library (with a few of scripts).

Yes, we've already built it using that repository as an example. We just need integrate it into NDK package - ticket will be closed as soon as we'll have it packaged as part of our CI process.

##### #3 - 04/13/2015 08:31 PM - Dmitry Moskalchuk

- Status changed from Open to Closed

- % Done changed from 0 to 100