

## CrystaX NDK - Bug #871

### Fix all samples and add code to load 'libcrystax.so'

01/22/2015 08:49 PM - Alexander Zhukov

<b>Status:</b>	Closed	<b>Start date:</b>	01/22/2015
<b>Priority:</b>	High	<b>Due date:</b>	
<b>Assignee:</b>	Alexander Zhukov	<b>% Done:</b>	100%
<b>Category:</b>	libcrystax	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	10.2.0	<b>Android version:</b>	
<b>CPU Architecture:</b>		<b>CrystaX Version:</b>	
<b>Host OS:</b>			
<b>Toolchain:</b>			
<b>Description</b>			

#### History

#1 - 01/22/2015 08:50 PM - Alexander Zhukov

- Status changed from Open to In Progress

#2 - 01/23/2015 11:00 PM - Alexander Zhukov

- Status changed from In Progress to Closed

- % Done changed from 0 to 100