

CrystaX NDK - Bug #343

Check required mac ports programs and PATH while building on Mac

04/29/2013 03:50 PM - Alexander Zhukov

Status:	Closed	Start date:	04/29/2013
Priority:	Normal	Due date:	
Assignee:	Alexander Zhukov	% Done:	100%
Category:	build	Estimated time:	0.00 hour
Target version:	r8-crystax-2	Android version:	
CPU Architecture:	all	CrystaX Version:	
Host OS:	Mac OS X		
Toolchain:	all		

Description

1. Check that some programs critical to NDK build are installed.
2. Add path to GNU version of the sed and tar programs.

History

#1 - 07/15/2014 07:39 PM - Dmitry Moskalchuk

- Status changed from Open to Closed

- % Done changed from 0 to 100