

CrystaX NDK - Bug #279

Test device/test-stream-float-output hangs when run on armeabi emulator

03/14/2013 06:10 PM - Alexander Zhukov

Status:	Invalid	Start date:	03/14/2013
Priority:	Low	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Android version:	
CPU Architecture:	armeabi	CrystaX Version:	
Host OS:	Mac OS X, Windows		
Toolchain:	gcc-4.7		

Description

NB: test runs fine on emulator under Linux or on a armeabi device.

History

#1 - 03/15/2013 01:54 PM - Alexander Zhukov

- Host OS Windows added

#2 - 10/03/2014 09:47 PM - Dmitry Moskalchuk

- Status changed from Open to Invalid

Not actual anymore