

CrystaX NDK - Bug #1440

SIGSEGV at libCoreFoundation.so

07/13/2016 07:35 PM - Andrew Druk

Status:	Open	Start date:	07/13/2016
Priority:	High	Due date:	
Assignee:	Dmitry Moskalchuk	% Done:	0%
Category:	libobjc2	Estimated time:	0.00 hour
Target version:	11.0.0	Android version:	5.0 (android-21), 6.0 (android-23)
CPU Architecture:	x86, x86_64	CrystaX Version:	10.3.1
Host OS:	OS X		
Toolchain:	clang-3.7		

Description

I got crash when I'm trying to use blocks in objc:

```
#import <stdio.h>
#import <Foundation/Foundation.h>

int main()
{
    void (^testBlock)(void) = ^{
        NSLog(@"Hello world!");
    };
    testBlock();
    return 0;
}
```

*** ** Build fingerprint: 'Android/sdk_google_phone_x86_64/generic_x86_64:N/NPD560/2964822:userdebug/test-keys'

Revision: '0'

ABI: 'x86_64'

pid: 4109, tid: 4109, name: ystax_bugreport >>> com.readdle.crystax_bugreport <<<

signal 11 (SIGSEGV), code 1 (SEGV_MAPERR), fault addr 0x7ffeca00a38

```
rax 00007ffeca000000 rbx 00007ffef6db7d08 rcx 000000000000013a rdx 00007ffef6db7d20
rsi 00007ffecb46c10 rdi 00007ffef3626208
r8 000000000000100d r9 00007ffef7ff9b40 r10 0000000000000000 r11 0000000000000000
r12 7fffffff00000000 r13 00007ffecb46c10 r14 00007ffef360c000 r15 00007ffef3626208
cs 0000000000000033 ss 000000000000002b
rip 00007ffef6d728cd rbp 0000000000000000 rsp 00007ffff65e9890 eflags 0000000000000216
```

backtrace:

```
#00 pc 0000000000b78cd /system/lib64/libc.so (ifree+77)
#01 pc 0000000000b7de3 /system/lib64/libc.so (je_free+115)
#02 pc 0000000002926ef /data/app/com.readdle.crystax_bugreport-2/lib/x86_64/libCoreFoundatio
n.so (NSZoneFree+15)
#03 pc 000000000271d2a /data/app/com.readdle.crystax_bugreport-2/lib/x86_64/libCoreFoundatio
n.so (NSDeallocateObject+58)
#04 pc 00000000022ce4c /data/app/com.readdle.crystax_bugreport-2/lib/x86_64/libCoreFoundatio
n.so
#05 pc 00000000029d183 /data/app/com.readdle.crystax_bugreport-2/lib/x86_64/libCoreFoundatio
n.so (objc_release+83)
#06 pc 000000000002789 /data/app/com.readdle.crystax_bugreport-2/lib/x86_64/libnative-lib.so
(main+41)
#07 pc 0000000000026a5 /data/app/com.readdle.crystax_bugreport-2/lib/x86_64/libnative-lib.so
(Java_com_readdle_crystax_1bugreport_MainActivity_stringFromJNI+37)
#08 pc 0000000003aaf71 /data/app/com.readdle.crystax_bugreport-2/oat/x86_64/base.odex (offse
t 0x36d000)
#09 pc 0000000007fae3f <anonymous:00007ffff5def000>
#10 pc 0000000002e7399 /system/lib64/libart.so (_ZN3art11interpreter30EnterInterpreterFromEn
tryPointEPNS_6ThreadEPKNS_7DexFile8CodeItemEPNS_11ShadowFrameE+105)
```

I assume that it's issue with blocks without capturing because next version of main method works for me

```
int main()
{
    int anInteger = 42;
    void (^testBlock)(void) = ^{
        NSLog(@"Integer is: %i", anInteger);
    };
    testBlock();
    return 0;
}
```

History

#1 - 07/14/2016 06:38 PM - Dmitry Moskalchuk

- Priority changed from Normal to High

#2 - 07/14/2016 06:39 PM - Dmitry Moskalchuk

- Description updated