

## CrystaX NDK - Bug #1436

### gethostname() always returns 'localhost'

07/13/2016 12:37 AM - Dmitry Moskalchuk

<b>Status:</b>	Closed	<b>Start date:</b>	07/13/2016
<b>Priority:</b>	High	<b>Due date:</b>	
<b>Assignee:</b>	Dmitry Moskalchuk	<b>% Done:</b>	100%
<b>Category:</b>	libcrystax	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	11.0.0	<b>Android version:</b>	
<b>CPU Architecture:</b>		<b>CrystaX Version:</b>	
<b>Host OS:</b>			
<b>Toolchain:</b>			
<b>Description</b>			

#### History

#1 - 07/13/2016 01:13 AM - Dmitry Moskalchuk

- Status changed from Open to In Progress

#2 - 07/13/2016 01:24 AM - Dmitry Moskalchuk

- Status changed from In Progress to Closed

- % Done changed from 0 to 100

[Done](#)